## **Designing your Communication**

## **EAST Design Prompts**

engage in the desired behavior?

NЛ	2	ke	iŧ	۸	C.	V
IVI	a	NG	IL	_		

Mak	ke it EASY
	Can we make the desired behavior the default choice?
	Can we break it into a checklist of smaller achievable pieces?
	Can we simplify or shorten the steps required to take the desired behavior?
	Can we highlight that the desired behavior is quick and easy and takes little time?
Mak	re it ATTRACTIVE
	Can we personalize the message, signaling that it was tailor-made for the recipient?
	Can we make the call-to-action obvious and easily findable?
	Can we use icons to make the message more attractive and get the point across quickly?
	Does the format and color used in our message promote understanding?
	Can we reframe not doing the desired behavior as an active choice rather than simple
	neglect?
	Can we highlight the costs of not doing the desired behavior?
Mak	ce it SOCIAL
	Can we highlight whether a majority of individuals already do the desired behavior? If not
	for the population at large, then for a local community?
	Can we highlight how many individuals already do the desired behavior?
	Can we highlight that people like the recipient are doing the desired behavior?
	Does our message foster a sense of community related to the impact of the desired
	behavior?
	Is the level of formality or informality appropriate given who is sending the message?
Mak	ce it TIMELY
	Does our message help the recipient plan to do the desired behavior?
	Does our ask have any kind of deadline? If not, can we create one?
_	Book our dok have any kind of doddinie. If hot, bar we droug one.

☐ Can we provide timely feedback on their progress toward the desired behavior?